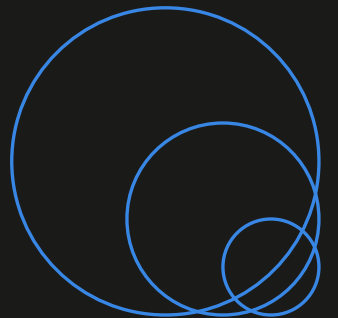




Fundamentals of Data-Driven Simulation — Why Machine Learning? —

Practical Reservoir Engineering — Data-Driven Simulator Series, Session 1 (Detailed Edition)



Today's Agenda

- Part A: Computational cost of conventional simulation and challenges in uncertainty assessment
- Part B: The role and classification of proxy/surrogate models
- Summary and preview of the next session / list of references and materials to purchase

Part A

Computational Cost of Conventional Simulation and Challenges in Uncertainty Assessment

- › Aim of this part: understand why "machine learning" came to be needed, from the angle of computational cost
- › Computational cost from increasing grid size and time-step refinement
- › Iterative computational burden of history matching, uncertainty assessment, and optimization
- › Trade-off with decision-making speed

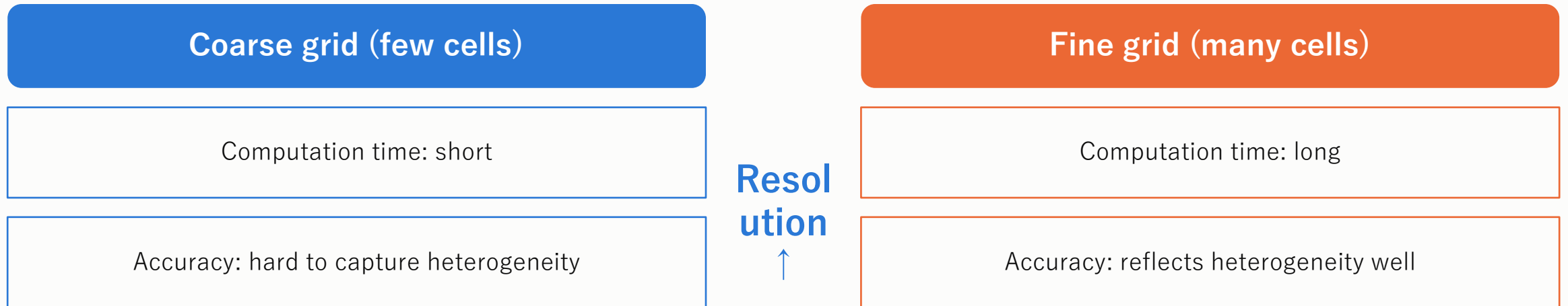
A1: Growth in the Number of Grid Blocks and Computational Cost

- With improving resolution, recent geological models have been reported to reach scales of millions to billions of grid cells
- More grid cells directly means more unknowns in the system of equations, causing computation time and memory use to grow rapidly

A2: Time-Step Refinement and Numerical Stability

- Capturing rapid changes in multiphase flow and pressure/saturation requires finer time steps
- Implicit methods offer superior stability but carry a high cost per step, while explicit methods have stability conditions that constrain the time-step size
- Grid refinement and time-step refinement drive up computational cost synergistically

Trade-off Between Grid Resolution and Computational Cost (Conceptual)



A3: Iterative Computational Cost of History Matching

- History matching is an iterative computational process for fitting the model to actual data (production, pressure, etc.)
- Manual history matching relies on engineers' trial and error and is time-consuming
- Assisted (automated) history matching also requires many simulation runs, so its computational cost is high

A4: Automation via the Ensemble Kalman Filter (EnKF) and Its Computational Burden

- Data-assimilation methods such as EnKF simulate many ensemble members (model realizations) in parallel and update them sequentially
- A larger ensemble size improves accuracy but increases the number of simulation runs and the computational cost
- Computational burden arises in both the forecast step and the model-update step (high cost is noted as an inherent challenge)

A5: Uncertainty Assessment via the Monte Carlo Method

- Monte Carlo simulation (MCS) parameterizes geological and petrophysical uncertainty and obtains a probability distribution of results from many simulation runs
- With few realizations the estimation error can reach several hundred percent; it has been reported that keeping the relative error below 10% may require realizations on the order of thousands
- The spread of distributed parallel computing is making MCS itself feasible, but the cost of a single simulation run still dominates

A6: Burden of Ensemble Simulation (Multiple Realizations)

- To reflect geological-model uncertainty (facies distribution, faults, property distributions, etc.), it is common to prepare and evaluate multiple realizations
- More realizations improve the reliability of the uncertainty assessment, but the number of simulation runs increases roughly proportionally
- To stay within a realistic computation time usable for decision-making, one is often forced to limit the number of realizations

A7: Iterative Computational Burden of Well-Placement and Production Optimization

- Well-placement and production-schedule optimization are iterative processes that run a simulation to evaluate each candidate design
- Optimization methods such as genetic algorithms require many objective-function evaluations (i.e., simulation runs)
- Using machine-learning-based proxy models to alleviate this iterative burden has been reported in recent years

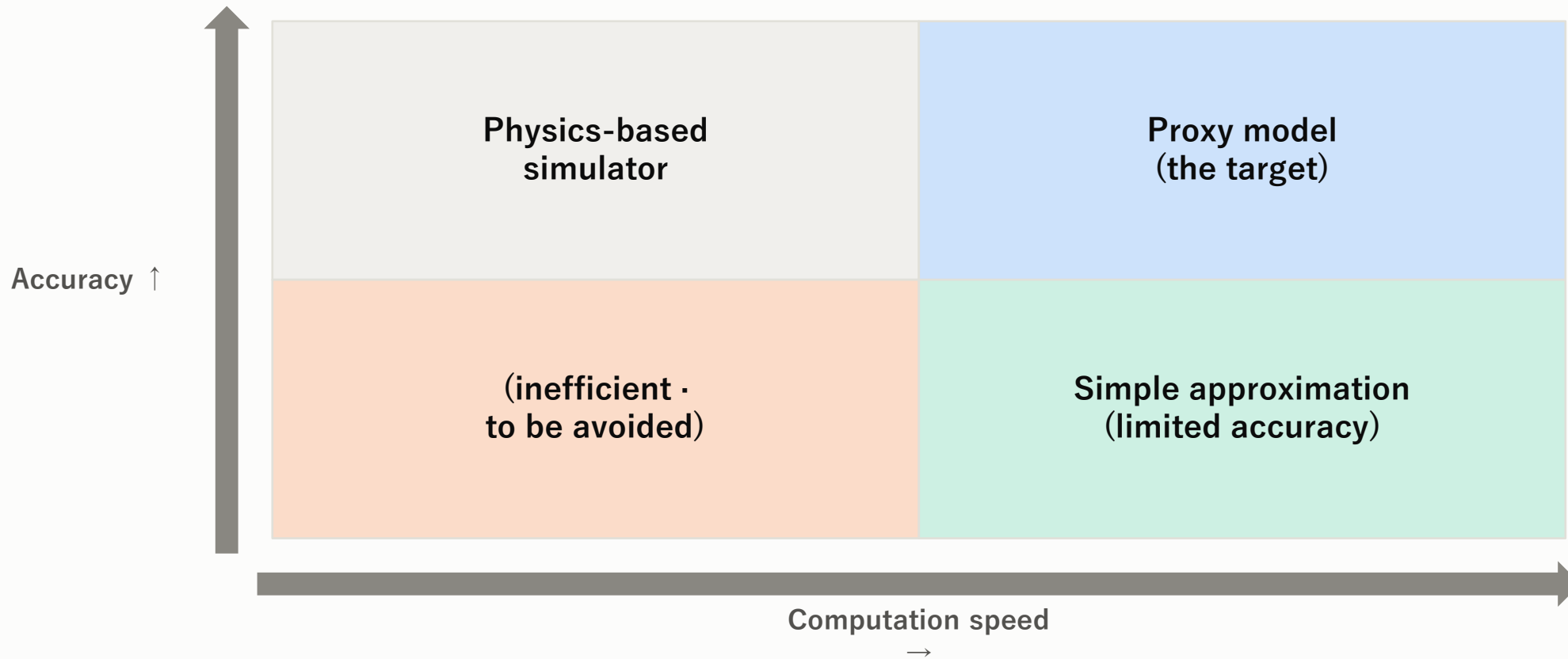
A8: The Role of Sensitivity Analysis and Design of Experiments (DOE)

- Sensitivity analysis and Design of Experiments are often used together to narrow down, from many uncertain parameters, the factors with the greatest influence on results
- DOE can reduce the number of required simulation runs, but tens to hundreds of runs are still often needed
- Building a response surface (proxy model) from DOE results is a common workflow (detailed in Part B)

A9: Trade-off with Decision-Making Speed

- Investment decisions (drilling, EOR implementation, well-placement changes, etc.) must be made within limited time
- Higher-accuracy simulation takes more computation time, conflicting with the need for rapid decisions
- Proxy/surrogate models are drawing attention as a means of balancing "accuracy" and "speed"

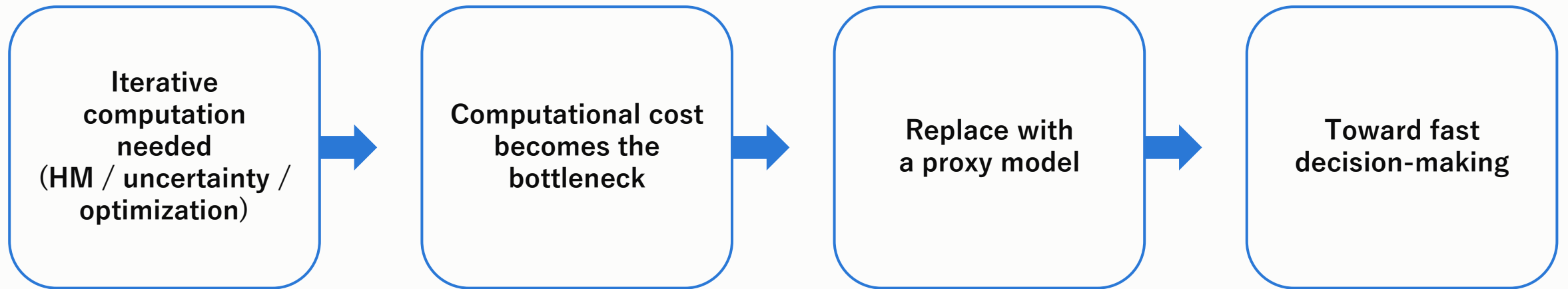
Trade-off Between Accuracy and Speed (Conceptual Diagram)



A10: Part A Summary — Organizing the Computational-Cost Bottlenecks

- For grid/time-step growth, history matching, uncertainty assessment (Monte Carlo, ensemble), and optimization alike, the essence of the bottleneck is "running the simulation many times"
- The idea of replacing this iterative computation with a fast approximate model is the "proxy/surrogate model" (on to Part B)
- The next part covers the classification and specific methods of these approximate models

Flow from the Challenges to Introducing a Proxy Model



Part B

The Role and Classification of Proxy/Surrogate Models

- › Aim of this part: survey the definition, necessity, method classification, research examples, benefits and limits, and construction workflow of surrogate models
- › Organized in the order: statistical methods → machine-learning methods → advanced methods (ROM, FNO, deep-learning surrogates)
- › In Session 2 we actually build them hands-on (today's goal is to understand the classification)

B1: Definition of Proxy/Surrogate Models

- A low-cost substitute model that approximates the input–output relationship of a physics-based simulator
- "Proxy model" and "surrogate model" are often used almost synonymously; usage varies by the literature
- A trained model rapidly predicts the mapping from inputs (geology, properties, operating conditions, etc.) to outputs (production, pressure, etc.)

B2: Why Needed (1): Reducing Computational Cost

- As seen in Part A, history matching, uncertainty assessment, and optimization all require large numbers of simulation runs
- A single run of a proxy model is far faster than a physics-based simulator (advanced methods have been reported to be up to three orders of magnitude faster than conventional solvers)

B3: Why Needed (2): Application to Uncertainty Quantification and Optimization

- A fast proxy model makes Monte-Carlo-style many-run evaluations and iterative optimization feasible in realistic time
- Use cases in well-placement and production optimization have been reported

B4: Overview of Proxy-Model Classification

- (1) Statistical methods: response surface methodology (RSM), polynomial regression, kriging
- (2) Machine-learning methods: random forest, support vector machine, neural network (MLP)
- (3) Advanced methods: reduced-order models (ROM/POD), Fourier Neural Operator, deep-learning surrogates (CNN/LSTM, etc.)
- (4) Hybrid: physics–data fusion (dual-driven), physics-informed neural networks (detailed in Session 4)

Classification Map of Proxy Models

Statistical methods	Machine-learning methods	Advanced methods	Hybrid
Response surface methodology (RSM)	Random forest	ROM/POD	dual-driven
Polynomial regression	SVM	Fourier Neural Operator	Physics-informed NN
Kriging	Neural network	Deep-learning surrogate	

B5: Statistical Methods (1): Response Surface Methodology (RSM)

- Run simulations for a small number of input-parameter combinations and fit a function (e.g., a polynomial) to the results to build a response surface
- A classic method widely used in practice for history matching and uncertainty assessment

B6: Statistical Methods (2): Regression and Kriging

- In addition to polynomial regression, kriging based on spatial statistics is another representative surrogate-model method
- A feature of kriging is that it yields not only the predicted value but also the prediction uncertainty (variance)

B7: Machine-Learning Methods (1): Random Forest

- An ensemble-learning method combining many decision trees; it handles strongly nonlinear input–output relationships well
- Multiple applications to reservoir production forecasting and proxy-model construction have been reported
- Because feature importance can be computed, it also helps interpret which input parameters affect the results

B8: Machine-Learning Methods (2): Neural Network (MLP)

- A multilayer perceptron (MLP) is a basic neural network that learns the nonlinear mapping from inputs (properties, operating conditions) to outputs (production, pressure)
- It is accurate given sufficient training data, but it depends heavily on data quantity and quality

B9: Advanced Methods (1): Reduced-Order Model (ROM) / POD

- A method that uses Proper Orthogonal Decomposition (POD) and the like to compress per-grid state variables (pressure, saturation) into a few representative variables and compute in a low-dimensional space
- Methods combined with Trajectory Piecewise Linearization (TPWL) have also been reported
- Because it is based on physical equations, it is considered more robust to extrapolation than purely data-driven models

B10: Advanced Methods (2): Fourier Neural Operator (FNO)

- A type of "neural operator" that learns a mapping (operator) from function space to function space
- By parameterizing the integral kernel in Fourier space, it achieves resolution-independent, efficient learning and inference
- As an application to reservoir simulation, proxy models for cases with varying well conditions and permeability fields have been reported

B11: Advanced Methods (3): Deep-Learning Surrogate (Handling Time-Varying Well Controls)

- Deep-learning surrogate models that handle time-varying well controls (production rate, BHP, etc.) have been reported
- Architectures capable of handling temporal and spatial structure, such as CNN and LSTM, are used

B12: Research Example (1): Physics–Data Fusion (Dual-Driven) Surrogate Model

- Methods that combine physical laws (Darcy's law, conservation laws, etc.) with data-driven models to maintain high accuracy even with little data have been proposed
- Compared with purely data-driven models, the potential to reduce dependence on data quantity has been reported

B13: Research Example (2): History Matching × Deep-Learning Proxy

■ A history-matching method combining Bayesian inference with a proxy model based on an LSTM (long short-term memory) network has been reported

B14: Benefits and Limitations

- **Benefit:** major reduction in computational cost; good fit with optimization and uncertainty assessment that presuppose many evaluations
- **Limitation (1):** accuracy tends to drop when extrapolating outside the training-data range (for purely data-driven models)
- **Limitation (2):** heavy dependence on data quantity and quality (simulation output / real data)
- **Limitation (3):** explainability of "why that prediction was made" (the model tends to become a black box)

B15: Overview of the Surrogate-Model Construction Workflow

- Step 1: Collect training data (simulation output / real data; sampling design via DOE)
- Step 2: Feature design (selecting and normalizing input parameters)
- Step 3: Model training (choose from statistical / machine-learning / advanced methods)
- Step 4: Accuracy validation (cross-validation, testing on held-out data)
- Step 5: Operation (embedding into optimization, uncertainty assessment, and decision support)

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- Ertekin, T., Abou-Kassem, J.H., King, G.R., 'Basic Applied Reservoir Simulation' (SPE Textbook Series; book) — Needed for: primary-source support for the numerical formulation and computational cost in Part A 'A1: Growth in the Number of Grid Blocks and Computational Cost' and 'A2: Time-Step Refinement and Numerical Stability'
- Mohaghegh, S.D., 'Data-Driven Reservoir Modeling' (SPE/PennWell, 2017, ISBN 9781613995600) — Needed for: systematic theoretical grounding of data-driven modeling for Part B 'B15: Overview of the Surrogate-Model Construction Workflow' and the course as a whole
- SPE Journal (OnePetro) paywalled paper 'Robust Method for Reservoir Simulation History Matching Using Bayesian Inversion and Long-Short-Term Memory Network-Based Proxy' — Needed for: citing the method details and accuracy-validation results in Part B 'B13: Research Example (2): History Matching × Deep-Learning Proxy' (currently limited to an abstract-level introduction)
- SPE members-only online training course 'Data-Driven Reservoir Modeling' (paid registration) — Needed for: reference material when concretizing Part E 'Ex.1 How to Proceed with the Exercise' and the design of materials from Session 2 onward against a practical training curriculum

List of References That Must Be Purchased (2/2)

■ ResearchGate/OnePetro paywalled paper 'Response Surface Methodology Approach for History Matching and Uncertainty Assessment of Reservoir Simulation Models' — Needed for: detailed citation of the equations and specific application examples in Part B 'B5: Statistical Methods (1): Response Surface Methodology (RSM)' (currently limited to an abstract-level citation)